

# Tholian Shard Fast Patrol Craft (4)

## SPECS

Class: Lt. Combat Vsl  
In Service: 2198  
Point Value: 145 each  
Ramming Factor: 20  
Warp Delay: 11 Turns

## MANEUVERING

Turn Cost: 1/4 Speed  
Turn Delay: 1/4 Speed  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 8  
Stb/Port Defense: 9  
Engine Efficiency: 1/1  
Extra Power: +0  
Initiative Bonus: +14

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3

## WEAPON DATA

**Medium Phaser**  
Class: Molecular  
Mode: R, S  
Damage: 3d10+5  
Range Penalty: -1 per 2 hexes  
Fire Control: +3/+3/+2  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns  
Special: Can fire for an accelerated ROF for less damage, as shown below: 1 per turn: 1d10+4

## Phase Concentrator

Class: Molecular  
Mode: Raking  
Damage: 3d10+5  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+2/+2  
Intercept Rating: -1  
Rate of Fire: 1 per 2 turns  
Special: Can combine multiple concentrators from the same firing ship into a single attack, scoring +2d10 damage per additional concentrator (max 4).

## Web Spinner Mk-1

Class: Gravitic  
Mode: Special  
Max Web Strength: 1  
Rate of Fire: 1 or more per turn  
Special: Lays web hexes with strength equal to power applied. See Rules.

## Web Spinner Mk-2

Class: Gravitic  
Mode: Special  
Max Web Strength: 2  
Rate of Fire: 1 or more per turn  
Special: Lays web hexes with strength equal to power applied. See Rules.

## HIT LOCATIONS

1-10: Structure  
11-12: Warp Engine  
13-14: Medium Phaser  
15: Web Spinner  
16-17: Drive  
18: Reactor  
19: Control  
20: Deflector Shield

## SPECIAL NOTES

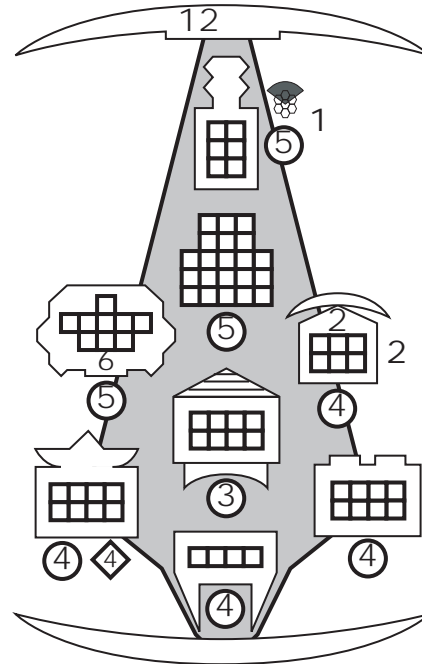
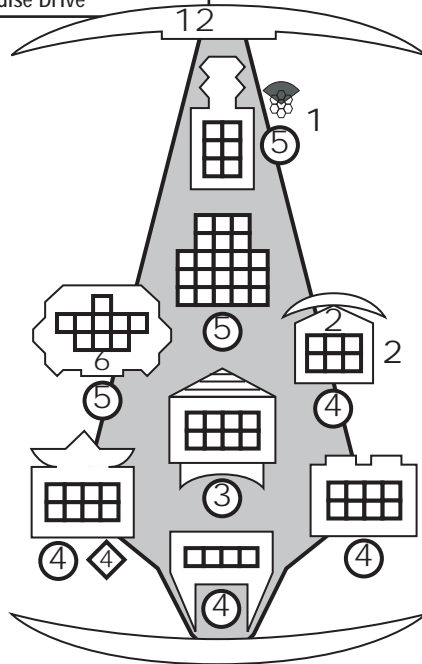
Can combine phase concentrator fire between multiple LCV's at range 0.  
Agile Ship  
Atmospheric Capable  
Gravitic Drive System  
Impulse Drive

## SENSOR REFIT

System	2198	2230	2242	2263
Sensor Rating	4	5	5	6

## Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.



## SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

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Defensive EW	
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Target #2	
Target #3	
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Defensive EW	
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## ICON RECOGNITION

- Cargo
- Drive
- Reactor
- Cargo
- Deflector Shield
- Warp Engine
- Medium Phaser
- Web Spinner

## 2230 Refit

Point Value: 150  
1. Replace Web Spinner Mk-1 with Web Spinner Mk-2.

## 2242 Refit

(includes 2230 refit)

Point Value: 160

1. Replace Medium Phaser 1 with Phase Concentrator 1.

## 2263 Refit

(includes 2230 refit)

Point Value: 170